**Nathan Anglin**

**Module Two Milestone**

For my image, I will be using my retro hi-fi system. I rescued and repaired the record player and receiver from a e-recycling lot, and the speakers were a $10 thrift store find. I think this would be a good subject for my project, and I have many different angles to work with when creating the models.

A picture containing text, floor, window, indoor

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In this picture I will be creating the following as 3d models:

* Speakers – Elongated Cubes with texture
* Record Player – Cubes and a triangular pyramid to represent the angle on the top with see through texture
* The Record – Within the record player, a circular plane
* The Reciever – Multiple Cubes with Cylinders for knobs and texture to represent display
* Echo Dot Alexa device – Cylinder with texture
* Table – plane (window and table legs will not be included in 3d model.)

In this project, I will have multiple component shapes to represent the record player and the receiver. In total there will be 6 3d Objects. I hope to be able to use a see-through texture on the record player to be able to see the record inside. Here are more pictures at different angles. The small puck like device is an echo dot, which connects my smart home to this retro hi-fi system.

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